

PH101

Lecture 8

24th Aug 2017

Stokes' Theorem

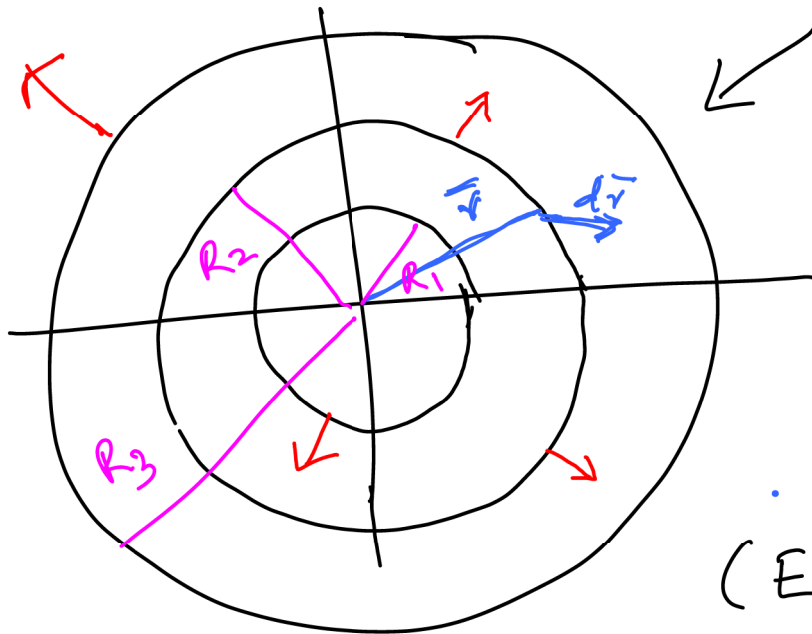
Physical Interpretation of $\vec{\nabla}$

The $\frac{\partial U}{\partial x}$, $\frac{\partial U}{\partial y}$ & $\frac{\partial U}{\partial z}$

(Surely mean the 'rate' of change in U wrt space.)

Direction of $\vec{\nabla}\phi$?

Let, $\phi(x,y) = x^2 + y^2$



ISO-'Surfaces' or
Contours of $\phi = R_1^2$,
 $\phi = R_2^2$, $\phi = R_3^2$

$$d\phi = \vec{\nabla}\phi \cdot d\vec{r}$$

(change in ϕ if we move along $d\vec{r}$)

(Equipotential surface/curve)

If the magnitude of $d\vec{r}$ is kept constant and vary only its direction at $\vec{r}$.

When do we get maximum in du ?
That's in which direction do we need to walk to get maximum change in u .

If the two vectors are parallel, we get max. of their dot product!
($\vec{\nabla}u$ & $d\vec{r}$)

Conclusion:

$\vec{\nabla}\phi$ points in the direction of maximum change in ϕ .

$\vec{\nabla}\phi$ is perpendicular to the iso-surface!
(Always!)

For $\phi = x^2 + y^2$

$$\vec{\nabla} \phi = 2(x\hat{i} + y\hat{j}) = 2\vec{r} = \underline{\underline{2r^{\hat{r}}}} \quad \text{with } \hat{r} \text{ in red}$$

Let's note: If $d\vec{r}$ is taken along $\hat{\theta}$,

$$d\phi = \vec{\nabla} \phi \cdot \hat{\theta}$$

$$d\phi = 2(x\hat{i} + y\hat{j}) \cdot d\vec{r} = 2(x\hat{i} + y\hat{j}) \cdot \hat{\theta}$$

$$= 2(r\cos\theta(-\sin\theta) + r\sin\theta\cos\theta) = 0$$

$$(\hat{\theta} = -\sin\theta\hat{i} + \cos\theta\hat{j})$$

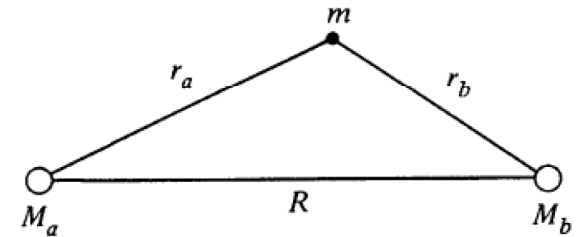
(Naturally as we are walking on a circle when $\phi = R^2 = \text{const.}$)

Equipotential Surface of a binary star

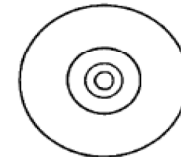
(See Kleppner)

$$U = -\frac{GM_a m}{r_a} - \frac{GM_b m}{r_b}$$

(No need to worry about directions!)

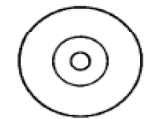


$$r_a < r_b$$



M_a

$$r_a > r_b$$

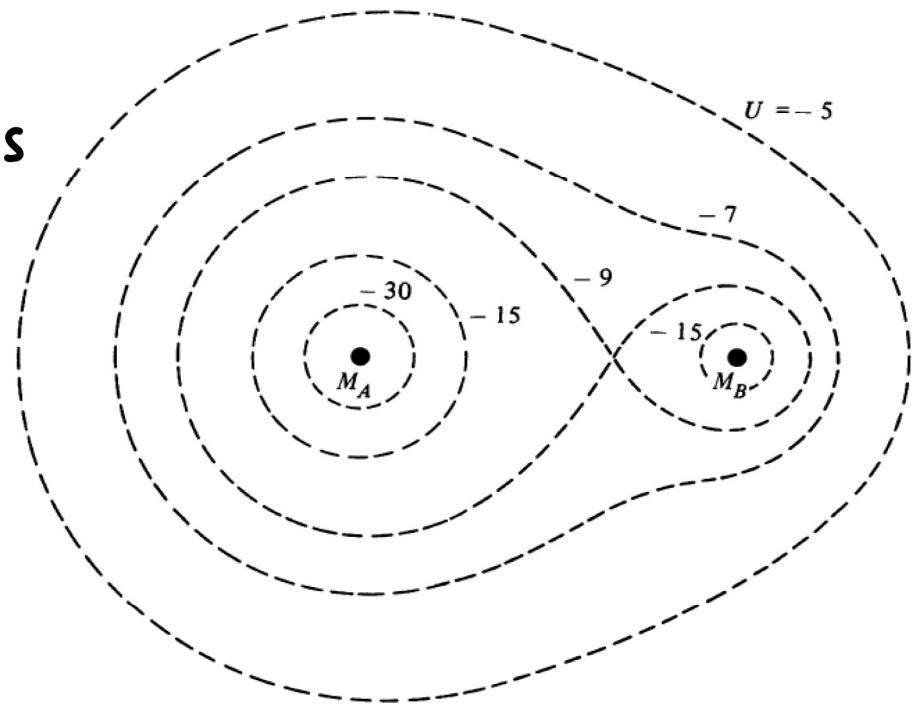


M_b

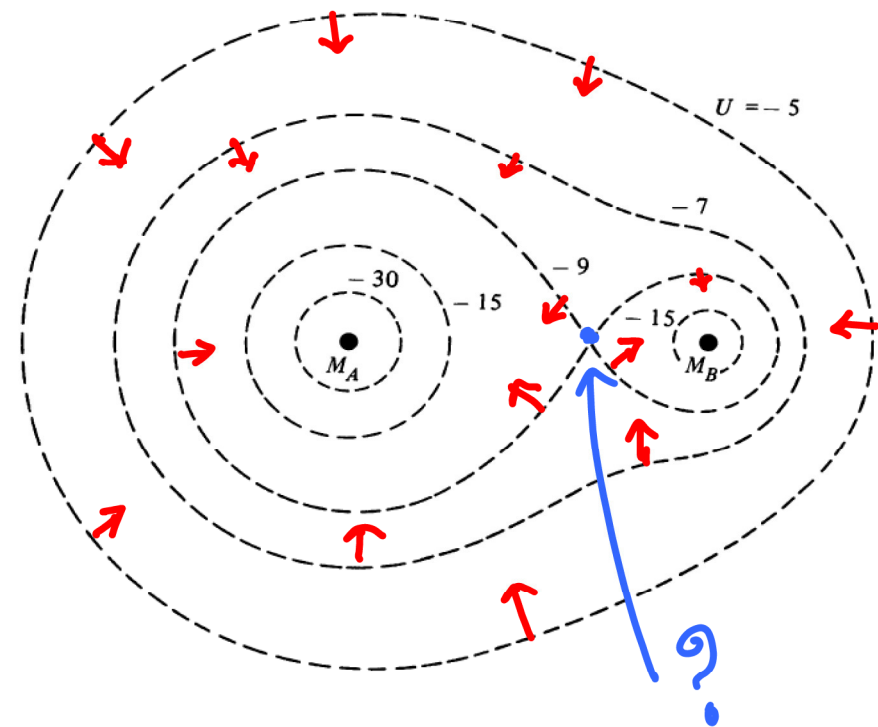
Equipotential contours

i $U = -C$

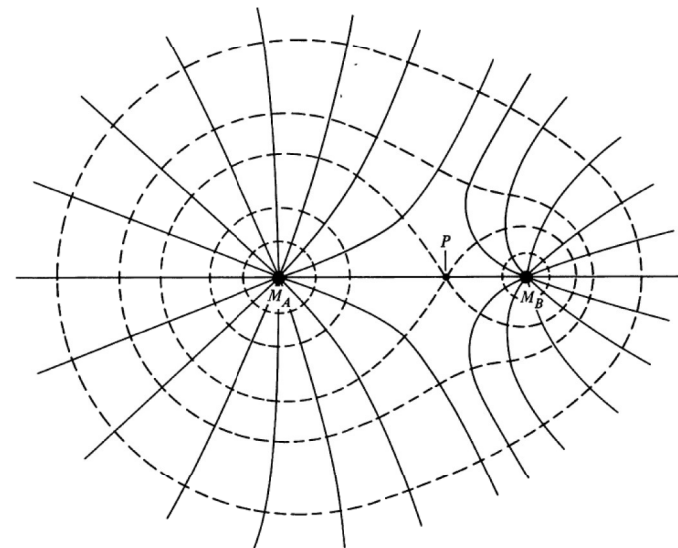
$\vec{F} = -\vec{\nabla}\phi$?



Direction of F



Vector field of $\vec{F}$



Stokes Theorem

We $\oint \vec{F} \cdot d\vec{r} = 0$ if $\vec{F}$ is conservative
& $\oint \vec{F} \cdot d\vec{r} \neq 0$ if $\vec{F}$ is non conservative.

Stokes theorem:

$$\oint \vec{F} \cdot d\vec{r} = \int_S (\vec{\nabla} \times \vec{F}) \cdot d\vec{A}$$

$$\vec{a} = a_x \hat{i} + b_y \hat{j} + b_z \hat{k}$$

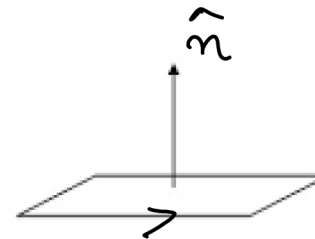
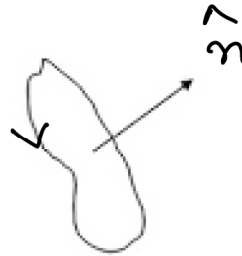
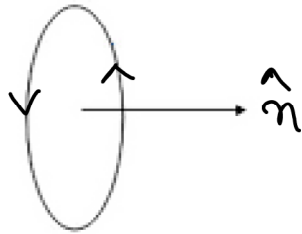
$$\vec{b} = b_x \hat{i} + b_y \hat{j} + b_z \hat{k}$$

$$\vec{a} \times \vec{b} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ a_x & a_y & a_z \\ b_x & b_y & b_z \end{vmatrix}$$

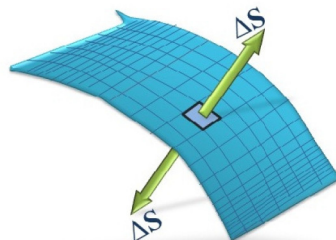
MCQ

$$\vec{\nabla} \times \vec{F} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ F_x & F_y & F_z \end{vmatrix}$$

Area as a vector



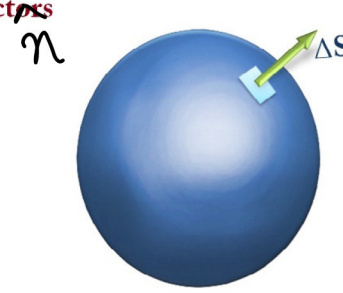
$\hat{n}$



Open Surface

(Any one of the two normals can be taken as the outward normal)

Area Vectors



Closed Surface

(Only one possible outward normal)

$$d\vec{A} = dA \hat{n}$$

Proof (for 2D)

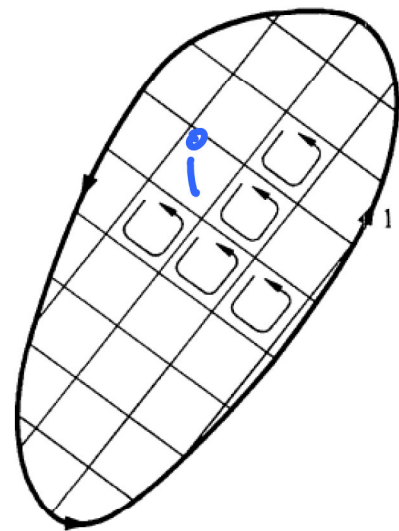
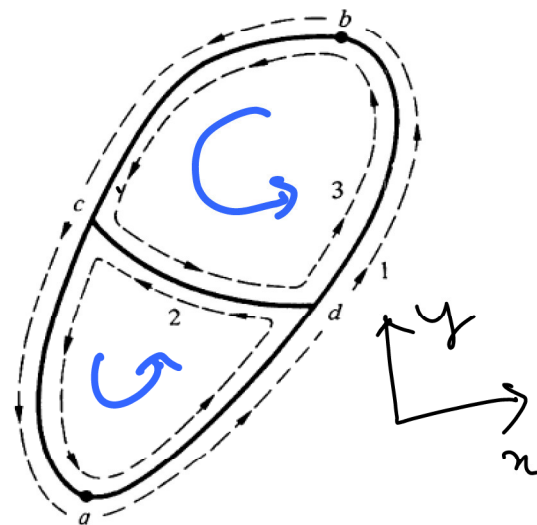
$$\text{Let } \vec{F} = F_x(x, y) \hat{i} + F_y(x, y) \hat{j}$$

Loop on the xy -plane
in area of the loop, $\vec{A} = A \hat{k}$

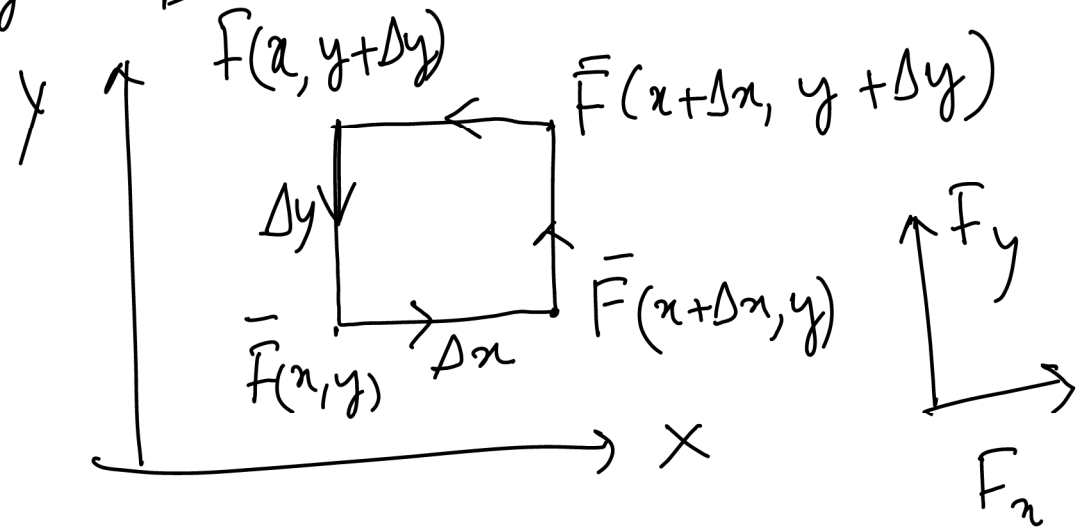
$$\oint_{(1)} \vec{F} \cdot d\vec{r} = \oint_{(2)} \vec{F} \cdot d\vec{r} + \oint_{(3)} \vec{F} \cdot d\vec{r}$$

Note: $\int_a^c \vec{F} \cdot d\vec{r} = - \int_c^a \vec{F} \cdot d\vec{r}$

$$\oint_{(1)} \vec{F} \cdot d\vec{r} = \sum_{i=1}^{\text{all loops}} \oint_{(i)} \vec{F} \cdot d\vec{r}$$



Let's take one tiny loop



$$\oint_i \vec{F} \cdot d\vec{r} = F_x(x, y) \Delta x + \underline{F_y(x+\Delta x, y) \Delta y} - \underline{F_x(x, y+\Delta y) \Delta x} - F_y(x, y) \Delta y$$

$$F_y(x+\Delta x, y) \Delta y = \left(F_y(x, y) + \frac{\partial F_y(x, y)}{\partial x} \Delta x \right) \Delta y$$

$$F_x(x, y+\Delta y) \Delta x = \left(F_x(x, y) + \frac{\partial F_x(x, y)}{\partial y} \Delta y \right) \Delta x$$

$$\oint_{\textcircled{i}} \vec{F} \cdot d\vec{r} = \left(\frac{\partial F_y(x,y)}{\partial x} - \frac{\partial F_x(x,y)}{\partial y} \right) \Delta x \Delta y$$

$$\text{So } \oint_{\textcircled{i}} \vec{F} \cdot d\vec{r} = \sum_i \left(\frac{\partial F_y}{\partial x} - \frac{\partial F_x}{\partial y} \right)_{\textcircled{i}} \Delta x \Delta y \quad \left| \quad dA = dx dy \right.$$

$$\oint \vec{F} \cdot d\vec{r} = \int_{\text{Surface}} \left(\frac{\partial F_y}{\partial x} - \frac{\partial F_x}{\partial y} \right) dA$$

$$\text{Now } \vec{\nabla} \times \vec{F} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ F_x & F_y & 0 \end{vmatrix}$$

Since $\vec{F} = F_x(x,y) \hat{i} + F_y(x,y) \hat{j}$

$$\vec{\nabla} \times \vec{F} = \hat{k} \left(\frac{\partial F_y}{\partial x} - \frac{\partial F_x}{\partial y} \right)$$

$$\left| \begin{array}{l} \frac{\partial F_y}{\partial z} = 0 \\ \frac{\partial F_x}{\partial z} = 0 \end{array} \right.$$

So $\int_{\text{Surf}} (\vec{\nabla} \times \vec{F}) \cdot d\vec{A}$

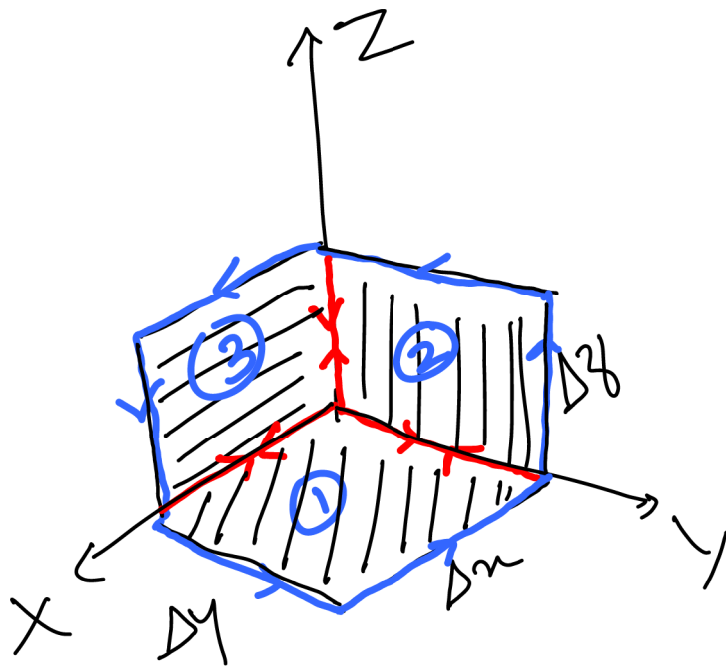
$$= \int_{\text{Surf}} \left(\frac{\partial F_y}{\partial x} - \frac{\partial F_x}{\partial y} \right) \hat{k} \cdot dA \hat{k}$$

$$\underline{d\vec{A} = \hat{k} dA}$$

loop in $x-y$ plane!

$$= \underline{\underline{\int_{\text{Surf}} \left(\frac{\partial F_y}{\partial x} - \frac{\partial F_x}{\partial y} \right) dA = \text{LHS}}}$$

We have actually proved the
Green's Theorem (1) — the 2D case of
 Stokes Theorem.



By constructing a
 '3-D' surface like
 this and finding
 $\oint \vec{F} \cdot d\vec{r}$ for each of
 them we get the
 general result

$$\oint \vec{F} \cdot d\vec{r} = \int_S (\nabla \times \vec{F}) \cdot d\vec{A}$$

$$\begin{aligned}
 \textcircled{1} \Rightarrow \vec{F} \cdot d\vec{r} &= \left(F_y + \frac{\partial F_y}{\partial x} \Delta x \right) \Delta y - \left(F_x + \frac{\partial F_x}{\partial y} \Delta y \right) \Delta x \\
 &= F_y \Delta y - F_x \Delta x + \left(\frac{\partial F_y}{\partial x} - \frac{\partial F_x}{\partial y} \right) \Delta x \Delta y
 \end{aligned}$$

$$\begin{aligned}
 \textcircled{2} \Rightarrow \vec{F} \cdot d\vec{r} &= \left(F_z + \frac{\partial F_z}{\partial y} \Delta y \right) \Delta z - \left(F_y + \frac{\partial F_y}{\partial z} \Delta z \right) \Delta y \\
 &= F_z \Delta z - F_y \Delta y + \left(\frac{\partial F_z}{\partial y} - \frac{\partial F_y}{\partial z} \right) \Delta y \Delta z
 \end{aligned}$$

$$\begin{aligned}
 \textcircled{3} \Rightarrow \vec{F} \cdot d\vec{r} &= \left(F_x + \frac{\partial F_x}{\partial z} \Delta z \right) \Delta x - \left(F_z + \frac{\partial F_z}{\partial x} \Delta x \right) \Delta z \\
 &= F_x \Delta x - F_z \Delta z + \left(\frac{\partial F_x}{\partial z} - \frac{\partial F_z}{\partial x} \right) \Delta x \Delta z
 \end{aligned}$$

$$\textcircled{1} + \textcircled{2} + \textcircled{3} \Rightarrow \left(\frac{\partial F_y}{\partial x} - \frac{\partial F_x}{\partial y} \right) \Delta x \Delta y + \left(\frac{\partial F_z}{\partial y} - \frac{\partial F_y}{\partial z} \right) \Delta y \Delta z + \left(\frac{\partial F_x}{\partial z} - \frac{\partial F_z}{\partial x} \right) \Delta x \Delta z$$

Now

$$(\nabla \times \vec{F}) = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ F_x & F_y & F_z \end{vmatrix}$$
$$= \hat{i} \left(\frac{\partial F_z}{\partial y} - \frac{\partial F_y}{\partial z} \right) + \hat{j} \left(\frac{\partial F_x}{\partial z} - \frac{\partial F_z}{\partial x} \right) + \hat{k} \left(\frac{\partial F_y}{\partial x} - \frac{\partial F_x}{\partial y} \right)$$

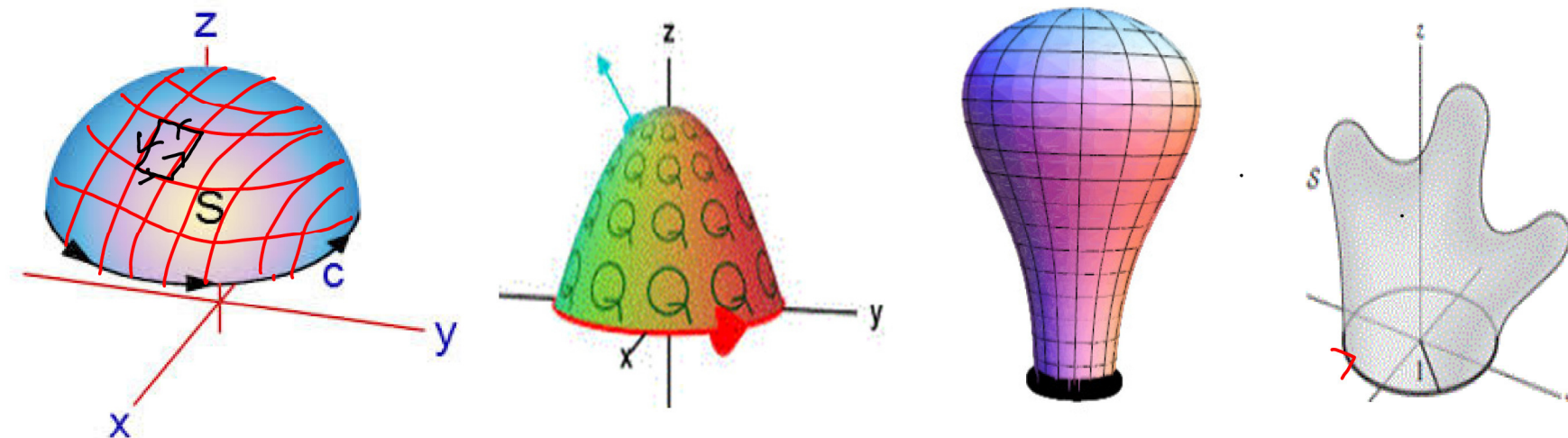
$$(\nabla \times \vec{F}) \cdot d\vec{A} = (\nabla \times \vec{F}) \cdot (\underbrace{\Delta x \Delta y}_{(1)} \hat{k} + \underbrace{\Delta y \Delta z}_{(2)} \hat{i} + \underbrace{\Delta x \Delta z}_{(3)} \hat{j})$$

$$= L \cdot H \cdot S$$

$$\oint \vec{F} \cdot d\vec{l} = \int_S (\nabla \times \vec{F}) \cdot d\vec{A}$$

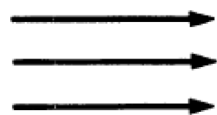
Stokes Theorem

By the way $\nabla \times \vec{F}$ - Curl of F or $\text{Cur}(\vec{F})$

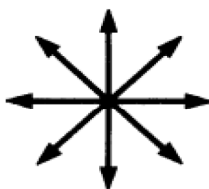


Line integral of $\vec{F}$ over a closed loop in space is equal to area integral of $\nabla \times \vec{F}$ over any surface bounded by the loop.

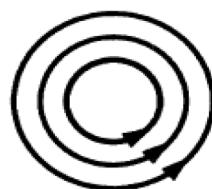
Curl?



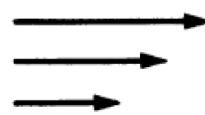
curl = 0



curl = 0



curl $\neq$ 0



curl $\neq$ 0

$\vec{\nabla} \times \vec{F}$ involves $\frac{\partial F_x}{\partial y}$, $\frac{\partial F_y}{\partial x}$, i.e.
variation of components in other directions.

So, $\vec{\nabla} \times \vec{F}$ is a measure of angular variations
in a vector field. (see Kleppner)

Curl ($\vec{\nabla} \times \vec{F}$) is sometimes called "rot"!

How is this useful for us?

For conservative forces,

$$\oint \vec{F} \cdot d\vec{r} = 0 \quad \text{for any loop!}$$

$$\text{ii} \quad \int_{S_{\text{cut}}} (\nabla \times \vec{F}) \cdot d\vec{A} = 0 \quad \text{over any possible bounding surfaces!}$$

Hence $\nabla \times \vec{F} = 0$ everywhere in space

If $\vec{F}$ is conservative!